



# INTERNATIONAL LIMESTONE COAST VIDEO ART FESTIVAL

29:09:18 - 21:10:18



Showcasing innovative  
Video Art based on  
the theme **THE LIVED BODY**

**PROGRAM OF EVENTS**

# WELCOME

**Organised by the Riddoch Art Gallery, the Inaugural International Limestone Coast Video Art Festival celebrates the creation of Video Art and places special emphasis on innovative and ground-breaking artworks.**

The theme for the Festival is *The Lived Body*. It focuses on art projects that reveal the human relationship to both technology and nature, and attempts to provide a metaphorical response via the medium of Video Art. The “corporeality” (lived body) is not experienced in a vacuum but in inter-relationship with society, as the lived relationship we maintain with others exists in the interpersonal space we share with them.

This multi-level experience includes the electronic flow of information as wave lengths and physical particles as part of the equation.

Marshal McLuhan elegantly summed it up: Each new technology is a reprogramming of sensory life. In Husserl's *Phenomenology of Embodiment*, the body is not an extended physical substance in contrast to a non-extended mind, but a lived centre of experience, and both its movement capabilities and its distinctive register of sensations play a key role in his account of how we encounter other embodied agents in the shared space of the lifeworld. This “lived body” allow us to experience every moment of our situated, but also perceptual life.

The program of the Festival is a testament to this co-existence of artists and media, and it includes the exhibition *The Lived Body*, screenings, the Symposium *Video-Body in the New Millennium*, a VJ performance at the opening night, and two workshops: *Digital Storytelling*, and *Introduction to VR authoring using Unreal Engine*. We are certain that the Festival will be a treat for our audience, and that it will stimulate, reveal, and surprise in many ways! We also believe that it will contribute to the understanding of the importance of media culture as global centre-stage, and video as the most

ubiquitous offshoot of planetary media culture today.

The Festival is also meant to provide a broad platform for discussions, situating video art practice and theory within broader international philosophical concerns observing the forms of media and the lifeworld of communication. Indeed, we find ourselves today in a world becoming more complex by the minute, where embodied and mediated space folds into felt space and experienced time, representing a phenomenological multi-nodal structure of bodies, time, and otherness simultaneously.

**Dr. Melentie Pandilovski**

**Curator, International Limestone Coast Video Art Festival**

**Director, Riddoch Art Gallery**

**Manager, Arts & Cultural Development, City of Mount Gambier**

### **Participating artists:**

Perry Bard, Caroline Blais, Anne-Marie Bouchard, Margit Bruenner, Manuel Chantre, Ryan Cherewaty, Ash Coates, Alison Davis, Leah Decter & Cheryl L'Hirondelle, Shawna Dempsey & Lorri Millan, Vesna Dunimagloska, Rick Fisher & Don Rice, Shaun Gladwell, Caroline Hammat, Ariel Hassan, Deborah Kelly, Inmi Lee, José Alejandro López, Caroline Monnet, Lesley Nakonechny, Nasim Nasr, Theo Pelmus & Kris Snowbird, Tracey Peters, Heidi Phillips, Dominique Rey, François Roux, Lynne Sanderson, CJ Taylor, Vladimir Todorovic, Raewyn Turner & Brian Harris.

### **Festival Selection Panel:**

**Ross Gibson** - Centenary Professor of Creative & Cultural Research at the University of Canberra, writer & filmmaker

**Julianne Pierce** - Independent arts producer, writer and curator

**Melentie Pandilovski** - Director, Riddoch Art Gallery

**Serena Wong** - Arts & Cultural Development Officer, Riddoch Art Gallery, City of Mount Gambier

**Melissa Horton** - Limestone Coast based visual artist

# THE FESTIVAL

The programming of the inaugural *International Limestone Coast Video Art Festival* is conceptually divided between an Open Call selection, where five professional curators/artists selected the artworks submitted to the Open Call, and a curated selection.

For the curated selection, Dr. Pandilovski invited artists he had previously worked with, or was aware of. For the Open Call each entrant could submit up to three original works produced in the period from January 2014 to February 2018.

We were especially aware of the need to present video artworks from our region, and are happy to have selected the work of Caroline Hammat (Millicent), as well as video works produced by local High School students (Mount Gambier).

The Grand prize of \$3,000 will be presented at the opening night to the best Open Call work of the Festival.



**Perry Bard**  
USA



## **The Kitchen Tapes** (21 min)

A growing collection of socio-hedonistic performance video tapes that are messy, contradictory, and examine - not too seriously - ideas concerning femininity and public/private space. The tapes are performed by a persona, Fluffie Logan. Shot on Hi8, edited on SVHS.

EXHIBITION > GALLERY

 = Curated Artist

 = Open Call Artist



**Caroline Blais**  
Canada



## **Faire Corps** (2 min 5 sec)

Aerobic routine, incantation and out of body experience.

EXHIBITION > GALLERY



**Anne-Marie Bouchard**  
Canada



## **R\_Don't give an inch** (9 min 20 sec)

Children explain what resistance means to them. A roller derby team trains. An icebreaker confronts the frozen Saint Lawrence. The film is animated, scratched and damaged. Communication is disturbed by VHS tracking. Bureaucrats wait for the bus. Rush hour traffic devours its share of humans. To resist is also to use different means of narration.

SCREENING > DRESS CIRCLE



**Margit Bruenner**  
Australia



**Whale**  
(57 sec)

Concerned with ways of creating and experiencing atmospheres, Margit Bruenner's work is aimed at understanding interrelationships between body and environment, subjective perception and affection. Working through performance-based drawing, installation and video, Bruenner captures fleeting moments of joyous transience. The resulting work is co-authored by the landscapes, places and situations, portrayed from an entangled position. *Whale* is a result of recurring dialogues between the body and the woolshed at Port Adelaide.

EXHIBITION ➤ GALLERY



**Manuel Chantre**  
Canada



**Blur Rouge Carmin**  
(interactive installation)

This interactive audiovisual sculpture is inspired by the non-place that people find themselves in when being on their cell phone. They are neither physically present with the people around them, nor with the community they are linked to on their phone. *Blur Rouge* reflects the ambiguous and contradictory nature between our digital and physical presence through our use of technology. You can be everywhere by being anywhere.

Supported by:



EXHIBITION ➤ GALLERY



**Ryan Cherewaty**  
Netherlands



**Static Glow**  
(11 min 32 sec)

After the end of humankind, a rogue AI has encountered a data cloud consisting of a vast spectrum of our networked selves in an attempt to create a simulacrum of human emotion. The protagonist explores love, relationships, sexuality, gender and identity underscoring the ambivalent relationship that exists between real and virtual affect. As the avatar probes the membranes of information that represent the emotive digital self, it's own desires of significance come through the syntax of culture and social media – the closer it gets to a spiritual reverie the more it loses its corporeality.

SCREENING ➤ DRESS CIRCLE



**Ash Coates**  
Australia



**Mycolinguistics**  
(8 min 12 sec)

The symbiotic relationships of plants, fungi and bacteria transform microorganisms, generate energy fluctuations, transmigration of cells and the distribution of nutrients within the environment and our bodies. It is these processes that influence and form the shapes, composition and psychedelic tones within this work. Embedded in the making of this work is a process of ritual and meditation, on things both massive and microscopic, magic and scientific, internal and external.

SCREENING ➤ DRESS CIRCLE



**Alison Davis**  
Canada



### **My Flesh Crawls** (3 min 30 sec)

Your flesh is porous. If you are not vigilant something could slip through. It is important to check yourself over and then check again. This hand-painted animation will show you how.

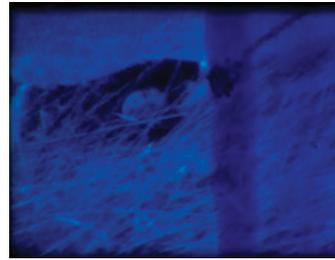


**Leah Decter & Cheryl L'Hirondelle**  
Canada



### **Founder** (8 min 58 sec)

From a dock on a lake in the Canadian Shield - cottage country in Treaty Three territory - Cheryl sings *kitaskihkanaw*, a song inspired by Woody Guthrie's *This Land Is Your Land*, that foregrounds understandings of this land from a Cree worldview. In the bay Leah bails in a Sportspal canoe, an act that gestures towards both implicit complicity and willful subversion. These actions honour a continuum of resistance and survivance, highlighting an imperative for Indigenous and non-Indigenous peoples to undertake critical un/doing and un/learning individually, collectively and collaboratively towards non-colonial futures in this land.



**Shawna Dempsey  
& Lorri Millan**  
Canada



### **Vigilance** (3 min 20 sec)

A woman is dragged through an empty field in a scenario reminiscent of horror movies and news stories. But she is alert, impassive, and remains vigilantly focused on the camera. This hand-processed, Super 8 film juxtaposes degraded, awkwardly-staged footage of every woman's worst nightmare with an interior monologue regarding media representation of sexualised violence. The piece asks how violent, misogynist images play out in our psyches and in our culture.



**Vesna Dunimagloska**  
Macedonia



### **Waterlilies** (2 min 51 sec)

*Waterlilies* is a complex, ritual form of contact - a performance in which the author, on her own body with a grafting of leaves and thorns of wild roses, constructs a mold; a fragrant, floral armour – a jewellery-like mask, examining complex structures/images of pain, pleasure, beautiful, ugly, natural, artificial.

EXHIBITION > GALLERY

EXHIBITION > GALLERY

EXHIBITION > GALLERY

SCREENING > DRESS CIRCLE



**Rick Fisher and Don Rice**  
Canada



**Arcadia**  
(4 min 49 sec)

*Arcadia* is a metaphorical response to an age-old question: Is there a dark side to the human endeavour to create the perfect habitation able to sustain our chosen lifestyle within the limitations of our planet? Each scene is digitally augmented, incorporating elements that could never occur naturally. The uncanny tableau convinces the viewer that the scene was captured as is with the camera, and causes the viewer to re-interpret their understanding of Utopia, the impact of human activity, and our moral stance regarding our environment and each other.

EXHIBITION > GALLERY



**Shaun Gladwell**  
Australia/UK



**Orbital Vanitas**  
(6 min 33 sec)

In this virtual reality experience, you are placed inside an enormous human skull orbiting above the earth. The atmosphere is haunting & surreal. The work is the result of Gladwell's obsession with skulls through the history of Western art, known as the tradition of Vanitas, and its reminder of our imminent death. Here, the skull and all that it symbolises, is placed within the dark void of space. The skull, as imagined by Gladwell, approaches and then engulfs you, as if it were the mysterious surviving fragment of a lost science fiction film.

VR > KINGS FLOOR



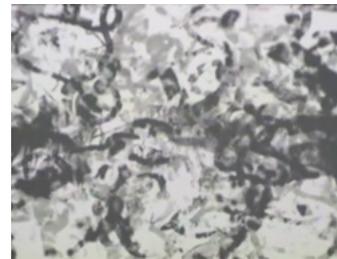
**Caroline Hammat**  
Australia



**Identity**  
(40 sec)

Caroline Hammat's work is inspired by identity. Fluctuating between identity markers the artist believes she has little or no control over, and the ones she does. Things that connect the artist with others through her beliefs and ideals and ones that set her apart. Hammat finds it difficult to define her own fluid and changeable identity in any simple form. And understands even less how others identify her or themselves.

EXHIBITION > GALLERY



**Ariel Hassan**  
Australia/Germany



**Traces and Determinants**  
(20 mins)

An abstract rendition of an apparent organic growth; produced from a digitalised painting put through animation graphics and a simple glitching algorithm. The images slowly grow and invade the projected surfaces to form complex swarms of lines that twist, expand and connect, spilling into the room around it, before they face their consecutive demise. The video loops capturing the perennial cycle of life and death of the image, an image that we, as observers of the event, are challenged to survive.

EXHIBITION > GALLERY

# PROGRAM

## FRIDAY 28 SEPTEMBER

### OPENING NIGHT

FREE EVENT

6.00-8.30pm

Main Corner Foyer

Official opening of the Inaugural International Limestone Coast Video Art Festival, including announcement of the winning Open Call entrant.

### VJ PERFORMANCE

FREE EVENT

7.30-8.15pm

Main Corner Foyer

As part of the opening night celebrations, VJ Sustenance presents her original style of layered visuals using her 'v-tar', a visual controller in the shape of a flying v guitar.

## SATURDAY 29 SEPTEMBER

### SYMPOSIUM:

#### VIDEO-BODY IN THE NEW MILLENNIUM

FREE EVENT

1.00-3.00pm

Dress Circle

Exploring cross issues of art, culture and new technology, this symposium is aimed at defining the concepts and processes characteristic for the use of video technology in general and Video Art in particular.

## SATURDAY 29 - SUNDAY 30 SEPTEMBER

### WORKSHOP:

#### CREATING VR WITH UNREAL ENGINE

\$50

10.00am-1.00pm (both days)

Kings Floor South

In this two-day workshop presented by Vladimir Todorovic, participants will be introduced to the basic concepts of creating interactive content in 'Unreal Engine' which can be used in designing virtual reality experiences.

## SATURDAY 29 SEPTEMBER - SUNDAY 21 OCTOBER

### EXHIBITION

FREE EVENT

10.00am-5.00pm (weekdays)

10.00am-3.00pm (weekends)

Riddoch Art Gallery

Installations & video works displayed in all three of the Riddoch's Gallery spaces. Please refer to the program for individual details.

## SATURDAY 29 SEPTEMBER - SATURDAY 13 OCTOBER

### VIRTUAL REALITY SCREENINGS

FREE EVENT

11.00am-12.00pm (daily - excluding 29 & 30 Sept)

2.00pm-3.00pm (daily)

Kings Floor South

Shaun Gladwell's *Orbital Vanitas* and Vladimir Todorovic's *Endless Nude Runner*. 3 headsets available per screening. **Bookings essential.**

## SUNDAY 30 SEPTEMBER - SATURDAY 13 OCTOBER

### SCREENINGS

FREE EVENT

2.30-5.00pm, looped (weekdays)

12.30-3pm, looped (weekends)

Dress Circle

Video works by artists & local schools playing continuously on a loop. Please refer to the program for individual details.

## SATURDAY 6 OCTOBER - SUNDAY 7 OCTOBER

### WORKSHOP: DIGITAL STORYTELLING

\$80

10.00am-3.00pm (both days)

RAG Studio

Presented by the Media Resource Centre, participants will create short films telling personal or family stories using material collected by the participants.



**Deborah Kelly**  
Australia



**Lying Women**  
(4 min)

Reclining nudes from the history of European art escape from their long servitude to form an autonomous movement. *Lying Women* is a playful meditation on women's massed longing for physical autonomy, a desire reaching critical intensities around the world as women tire of their roles, their representation, and their rulers. After centuries in stasis, *Lying Women* offers mischief to the supine; exuberance to feminine passivity; an invitation to the life of the body, its rhythms and its promise.

EXHIBITION > GALLERY



**Inmi Lee**  
USA



**The Dialectics of a Machine**  
(18 min 32 sec)

*The Dialectics of a Machine* is a video piece showing speech therapy sessions of people with various speech problems - from a throat surgery to speaking English as a second language. People go through various speech and bodily exercises designed by a Speech Pathologist to reduce their impediments. When they are introduced to a fictional machine that would remove their speech problems, their honest responses reveal intricate personal stories relevant to identity and power.

EXHIBITION > GALLERY



**José Alejandro López**  
Columbia



**Reflejo y sombra**  
**Reflection and Shadow**  
(2 min 39 sec)

A meditation on absence and presence, *Reflejo y sombra/ Reflection and Shadow* immerses us in reflections and shadows, light and dark. The camera becomes a tool to create and present these ideas back to us, demonstrating its fluidity in its ability to both capture and create these qualities.

**José Alejandro López is a professor at the Faculty of Arts at the Pontificia Universidad Javeriana de Bogotá.**

SCREENING > DRESS CIRCLE



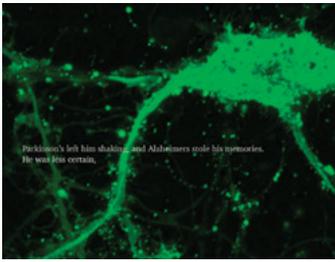
**Caroline Monnet**  
Canada



**Mobilize**  
(3 min 34 sec)

Guided expertly by those who live on the land and are driven by the pulse of the natural world, *Mobilize* takes us on an exhilarating journey from the far north to the urban south of Canada. Over every landscape, in all conditions, everyday life flows with strength, skill and extreme competence. The fearless polar punk rhythms of Tanya Tagaq's *Uja* underscore the perpetual negotiation between the modern and the traditional by a people always moving forward.

EXHIBITION > GALLERY



**Lesley Nakonechny**  
Canada



**Fiddling Neurons**  
(2 min 14 sec)

*Fiddling Neurons* tells the artist's experience with seeing her grandfather struggle with and eventually succumb to Alzheimer's disease. Nakonechny watched his memory and identity deteriorate, but he would occasionally come alive again with playing music. This fuelled the desire to understand how the illness manifests itself, and what stories it represents.



**Nasim Nasr**  
Australia



**Worrybeads 2**  
(2 min 39 sec)

From the series *33 Beads*, this work engages with cultural experiences through the compulsive, predominantly male habit of handling traditional prayer and non-prayer beads (what the West refers to as "worry beads" and in the Middle East "tasbeeh") in response to the fluctuating conditions of being worried or unworried about major life issues and concerns. Here multiple female hands compulsively mould the beads, seeking to deny their cultural meaning, presenting the question whether to keep the male tradition or break it down. The tension between the female hands and the worrybeads suggests an unspoken metaphor, to hold on to one's past or to let it go.



**Theo Pelmus & Kris Snowbird**  
Canada



**Adam and Eve Salteaux**  
(2 min 57 sec)

This work takes on the seminal video work of Marina Abramovic and Ulay *Hair*. The artist and his partner Kris Snowbird, who is Ojibwa and Cree, put themselves in a gesture conversation about their link as a couple coming from different cultural backgrounds. They braid their hair gradually till they become one entity. The work is shot in Pine Creek reserve and Winnipeg. The voice sound is Snowbird's mother speaking in Sodo about nature and the changes that had occurred throughout the years.



**Tracey Peters**  
Canada



**Shallow Deep**  
(1 min 35 sec)

*Shallow Deep* is a visceral exploration of emotive landscapes, in which Peters alters her breathing to correspond with the fluctuating water levels of a stone beach.



**Heidi Phillips**  
Canada



**Mind Unseen**  
(16 min 30 sec)

Drawing a parallel between bi-polar illness and creativity, *Mind Unseen* explores the different angles of this notion. Showing footage of varying stages of the illness, from manic episodes to depths of depression, the viewer is brought into the mind of a person with bi-polar.



**Dominique Rey**  
Canada



**Funambule**  
(7 min 15 sec)

*Funambule* moves between the open expanses of the grasslands to the dark shadows of a cedar grove where a traveler and a hunter beckon us to the heart of the forest. In their dogged struggle, it is unclear who will be the victor, the self or the other? On one hand this encounter might lead to self-discovery, on the other to madness.



**François Roux**  
France



**Insomnias**  
(40 sec looped)

Originally shown as a six-screen installation *Insomnias* is presented in this Festival as six short videos played one after another. Cut into short scenes, Roux's work presents us with the overwhelming stimulation of modern life, our contemporary condition that is dictated by electric circuits, grids and lines, asking us 'what are we still able to see that is not predetermined'?



**Lynne Sanderson**  
(VJ Sustenance)  
Australia



**AV performance**

VJ Sustenance experiments with the sync and emergence of effects by layering and building a wall of audio-vision. Bodies contort amongst a schizoid urban landscape, creating a sporadic narrative that lies somewhere between music video and expanded cinema. This is all played live via a custom physical controller. Live control is part of the performance, video jitters through time, moving to original beats. Triggered voices fight through the layered sound. No performance is the same.

SCREENING ➤ DRESS CIRCLE

SCREENING ➤ DRESS CIRCLE

SCREENING ➤ DRESS CIRCLE

OPENING NIGHT ➤ FOYER



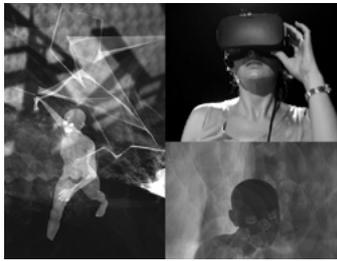
**CJ Taylor**  
Australia



**The Hut (5/4)**  
(5 min 41 sec)

*The Hut (5/4)* sits at many meeting points, at the intersections of time, history, memory, fictive realities and unrealised possibilities. Deeply entwined with the landscapes of the Australian bush, beauty and grotesquery, the unexpired powers of Colonial occupation and nature's resistance are its structuring bones. Imbued with the illusion of depth, *The Hut (5/4)* questions photo-cinematic mythology as a static stage, allowing hyperreal fictions to play out their infinite possibilities.

SCREENING ➤ DRESS CIRCLE



**Vladimir Todorovic**  
Singapore/Australia



**Endless Nude Runner**  
(interactive, 5-6 min)

Inspired by the early chronophotographs of human body in motion, this project renders the nude figure, a traditional art theme, inside a VR space. Whispered fragmented memories are written by an artificial neural network, a machine learning system trained to write romantic novels. This generative VR experience enables visitors to observe the nude, to become one and to witness the appearances of its spectres, descending and ascending the staircases.

VR ➤ KINGS FLOOR



**Raewyn Turner & Brian Harris**  
New Zealand



**Fallible**  
(3 min 49 sec)

The political and cultural interests of the 1700's that sent out explorers to collect exotic and rare botanical specimens, also created an aesthetic of beauty that embodied the precarious balance of life; one tilt out of balance, one degree of heat, one minute and it's gone.

EXHIBITION ➤ GALLERY



**Video-Body in the New Millennium**

**Saturday 29 September**  
1.00-3.00pm, Dress Circle

**Participating Artists:**  
Raewyn Turner (NZ), Vladimir Todorovic (Perth), Rick Fisher (Winnipeg, Canada), Manuel Chantre (Montreal, Canada), Caroline Hammat (Millicent), Perry Bard (New York, via Skype), Julieanne Pierce (Adelaide), Melentie Pandilovski (Mount Gambier)

Exploring cross issues of art, culture and new technology, this symposium is aimed at defining the concepts and processes characteristic for the use of video technology in general and Video Art in particular. Some of the themes the speakers are urged to visit are the theoretical and practical developments in Video Art; the ideological framework and power-base of moving images; the shifting aesthetic platform of moving images; the concealed underlying platforms in video technology.



## **Workshop - Introduction to VR Authoring using Unreal Engine with Vladimir Todorovic**

**Saturday 29 - Sunday 30 September**

**10am - 1pm both days**

**Kings Floor South**

In this two day workshop, you will be introduced to the basic concepts of creating interactive content in 'Unreal Engine' software that can be used in designing VR experiences. You will work in teams to construct VR spaces capable of responding to your movement. After we design and test the designed architecture on a flat screen, we will work on optimizing it for VR. The main intended outcome of the workshop is to be introduced to one of the most powerful tools for authoring VR media, as well as to analyse and observe various types of interactions and creative storytelling methods used in VR today.

No previous knowledge necessary.

Bring your own laptop installed with Unreal Editor (free download from [www.unrealengine.com](http://www.unrealengine.com) - this is a large file so [please install prior to the workshop](#)).

\$50 for the two days

To book please call The Riddoch Art Gallery on 08 8721 2563.



## **Workshop - Digital Storytelling with the Media Resource Centre**

**Saturday 6 - Sunday 7 October**

**10am - 3pm both days**

**Riddoch Art Gallery Studio**

We all have stories we want to tell. It might be your own story, or that of a family member or something dear to your heart. Digital Stories are short, personal multimedia tales told from the heart. They can be about the events, the people or the places in our lives.

The materials people will work with range from family photographs, to letters, to home movies – whatever you feel is important to creating your story. You'll be lead through the process step by step with the guidance of a filmmaker.

No previous knowledge necessary.

Please bring along a laptop (Apple preferable), a story (around one-page in length) and photos or other items you would like to use for your story.

\$80 for the two days

To book please call The Riddoch Art Gallery on 08 8721 2563.

Cover Images (clockwise from top left): Rick Fisher/Don Rice, *Arcadia*; Deborah Kelly, *Lying Women*; Ash Coates, *Mycologyistics*.

## OPENING HOURS

Monday to Friday 10am - 5pm

Saturday & Sunday 10am - 3pm

**Labour Day Monday 1 October** 10am - 3pm

## Riddoch Art Gallery & Main Corner Complex

1 Bay Road, Mount Gambier SA 5290

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Email [riddoch@mountgambier.sa.gov.au](mailto:riddoch@mountgambier.sa.gov.au)

[www.riddochartgallery.org.au](http://www.riddochartgallery.org.au)

[www.facebook.com/theriddoch](http://www.facebook.com/theriddoch)



Australian Government  
Regional Arts Fund

This project was made possible by the Australian Government's Regional Arts Fund, which supports the arts in regional and remote Australia.



Australia Council  
for the Arts



City of  
Mount Gambier



Country Arts SA is assisted by the Australian Government through the Australia Council for the Arts, its arts funding and advisory body.